SEIPS 101 and seven simple SEIPS tools

Richard J Holden, Pascale Carayon

In the past 15 years, SEIPS (Systems Engineering Initiative for Patient Safety) and related conceptual models were developed to study and improve healthcare. These theoretical models depict how work systems affect health-related outcomes, such as patient safety, and can be used to guide research and improvement efforts. Various versions of the SEIPS model have been used by academics and practitioners, but a recent review argued that broader use and benefits can be achieved through an easy-to-use version of the model and simplified tools for model application. This concords with repeated requests we have received for simple, practical tools to apply SEIPS and with the general critique regarding the dearth of easy to use systems engineering tools.

Accordingly, we offer SEIPS 101, a simplified, practice-oriented SEIPS model meant for easy use by practitioners, researchers and others, regardless of prior familiarity with SEIPS. We also for the first time present seven simple SEIPS tools virtually anyone can use off-the-shelf.

THE SEIPS MODEL

The SEIPS model is a theoretical model rooted in human-centred systems engineering or ‘human factors/ergonomics’. All versions of the model depict three major components, the work system, processes and outcomes; key characteristics or factors of each; and how the components affect one another. The SEIPS model has been used to understand or design sociotechnical systems and has supported evaluation, planning and research activities. The first version of the SEIPS model was published in 2006 in this journal by Carayon and colleagues, based on work dating to the 1980s. The next addition to the SEIPS family was SEIPS 2.0, proposed by Holden et al. primarily to address the work done by patients, families and other non-professionals. SEIPS 2.0 made theoretical expansions to the work system, processes and outcomes components and introduced the configurational diagram tool. Carayon et al’s SEIPS 3.0 was subsequently published to further elaborate the processes component and promote attention to the patient journey as it unfolds over time and space.

SEIPS 101

Unlike its predecessors, the SEIPS 101 model (figure 1) does not expand the theory of sociotechnical systems in healthcare. Instead, it is a simplified, practically minded sketch of the most essential SEIPS components. SEIPS 101 is designed to be streamlined, memorable and thus easier to understand, replicate and use. The SEIPS 101 model retains the three major SEIPS components, represented by unique shapes in the figure: work systems (square); work processes (triangle) and work outcomes (circle). Work systems are comprised of interacting structural elements that together produce performance. Every work system minimally has the components people, environments, tools and tasks, whose first letters spell ‘PETT’. The environments, fully described in other SEIPS models, are physical, socio-organisational and external. The physical environment refers to physical layout, location and factors such as lighting, noise and temperature. The socio-organisational environment describes the attributes of an organisational unit (eg, a hospital, department, clinic, home or programme) such as structure, procedures, roles and responsibilities, relationships and organisational culture. The external environment is that which affects the unit of interest from outside, for example, the regulatory, legal, economic, political, cultural or societal contexts.

Work processes are how the work is done and how it flows. Work processes
are physical, cognitive, social-behavioural or a combination. They can be performed by healthcare professionals, patients and families or collaboratively between professionals and nonprofessionals. Work outcomes result from work systems and work processes. These are desirable or undesirable, distal or proximal. They affect professionals, patients/families or the organisation. Arrows between systems, processes and outcomes represent causal feedback loops.

USING SEIPS 101
SEIPS 101 can be used in projects as a theoretical or practical framework to guide activity. All parts of SEIPS 101 (people, environments, tools, tasks, processes and outcomes) can be observed, measured, analysed and manipulated, though how this is done will vary by case. A project or analysis should address each part but not necessarily every variation or combination. For example, a hospital service may be characterised by hundreds if not thousands of people, environments, tools, tasks, processes and outcomes. The millions of combinations of these components are unrealistic to depict, analyse or design, so the goal should be to attend as much as possible to the relevant people, environments, tools, tasks, processes and outcomes. A deceptively simple use of SEIPS 101 is drawing it (see online supplemental appendix A), because visual representations are powerful for conveying meaning, convincing others, memorising and achieving common understanding. One might draw the SEIPS 101 model to orient their team to the essential SEIPS components that will be considered in a project or to explain how changing downstream outcomes requires the redesign of upstream work systems and processes.

SEVEN SIMPLE SEIPS TOOLS
To aid further practical applications of SEIPS, we offer and illustrate seven simple SEIPS tools. Based on our and others’ work with SEIPS, we selected tools we could easily describe and illustrate. We also selected tools both novices and experts in systems engineering, practitioners and researchers, could use ‘off the shelf’. As with any tool, collaboration or consultation with systems engineering experts and experience and skills gained using these tools in practice, can enhance efficiency and effectiveness. The tools can be used alone or in any combination. For each tool, we state the SEIPS model components to which it relates and its primary uses. It often helps to adapt these tools to specific projects—another time when tool users may benefit from expert involvement—as seen in illustrative cases below and other published examples. For instance, Zisberg et al implemented an in-hospital mobility intervention by adapting SEIPS 2.0 to: define the primary outcome of interest; study people (eg, attitude) and whole-system factors associated with in-hospital mobility; develop and adapt an intervention strategy; and implement the intervention.

Tool #1: PETT scan
The PETT scan (box 1) is a checklist and documentation tool to ensure one considers the full breadth of the work system, namely its people, environments, tools, and tasks. Moreover, PETT scans are commonly used to indicate the presence of barriers or facilitators for each of the PETT components or for component-component interactions. Barriers and facilitators are aspects of the components or their interactions that either hinder or support the people in the work system, for example, their ability to do their ‘job’ or interact with other care team members or their experience (eg, satisfaction, frustration) with the work. One can quantify barriers and/or facilitators for a given case by assigning each observed barrier/facilitator to one or more PETT categories. These can be visualised as counts or proportions (eg, as a radar chart depicting one’s ‘barrier profile’). Table 1 illustrates how the PETT scan was used in prior studies to analyse the systems barriers and facilitators shaping patient work (abdominal surgical patients’ transition-related work), clinician work (nurses’ performance of their jobs) and collaborative work (family engagement in paediatric hospital rounds). A template for the PETT scan is provided in the online supplemental file.
Overall, the PETT scan is a flexible tool and can be used for at least the following:

- **Project planning:** to know which factors to consider.
- **Intervention design:** to know which factors to address.
- **Intervention implementation:** to anticipate how changes affect all work system factors.
- **Intervention evaluation:** to assess effects on an array of factors.
- **Data collection:** to specify methods for capturing each factor.
- **Analysis:** to classify data into categories of factors.
- **Reporting:** to present results according to the factors.
- **Prioritising:** to select the priority order among the various factors.

### Tool #2: people map

The people map (Box 2) represents the various people involved in a work system and how they relate or interact in practice, not as idealised on an organisational chart. Because people perform tasks and roles, a people map can also show which people or groups perform which activities and how they interact with each other in a role network. People maps may use:

- **Shapes** to represent roles (eg, patient, pharmacist), individuals (eg, Patient 1, Patient 2) or types (eg, spouse, child).
- **Shape size** to represent relative frequency or importance.
- **Proximity** to represent geographic/social distance or groupings.
- **Lines or arrows** to represent relationships and interactions between people.

### Box 2 People map

**SEIPS components addressed:** the people component of the work system and to a lesser extent the tasks those people perform.

**Primary uses:** to describe the various people involved and how they interact or relate to one another, especially to reveal insights about the properties of social networks (eg, the centrality of a given role) or to contrast distinct ‘types’ of person or groups of people (ie, personas).

SEIPS, Systems Engineering Initiative for Patient Safety.
Figure 2 offers example people maps based on heart failure care research.27-35 **Figure 2A** simply depicts people on a clinical care team, whereas **Figure 2B** shows how those individuals interact, revealing key insights such as the care coordinator’s central role as an information hub. **Figure 2C** shows how distinct types of people or systems—called ‘personas’—can be shown on a people map to highlight key differences, for example, between patients with a full household but few outside friends versus patients living alone but surrounded by many distant friends and family. Despite the simplicity of this example, typical evidence-based personas can depict far more nuanced differences. Such personas become tools for designers to both understand the range of stakeholders or situations to be accommodated and accommodate each.36 For example, designers creating a technology or instructions for posthospitalisation self-care, may be influenced by the personas in **Figure 2C** to design features for patients in both dense households and living alone.

**Tool #3: tasks and tools matrices**

The tasks and tools matrices (box 3) describe the work system’s tasks, tools and task-tool interactions, illustrated in **table 2** with results from an analysis of a care coordination programme.37 The tasks matrix lists and describes key tasks along the dimensions of who, why, how often, how and when each task is performed. Other dimensions (eg, the task’s criticality) can be added. The tools matrix documents key artefacts, instruments or technologies in the system and their users, purpose, use frequency, accessibility and estimated or measured usability.**Tasks and tools can be ordered or organised, for example, by frequency, criticality or timeline (eg, before, during, after a home visit).37** The tasks X tools matrix depicts which tools are used for which tasks. Completing these matrices informs changes to tasks (eg, reassigning scheduling...
or having caregivers self-administer assessments) and tools (eg, replace handheld scanner with smartphone or tablet). Templates of these matrices are available in the online supplemental file.

**Tool #4: outcomes matrix**

An outcomes matrix (box 4) identifies and organises the various outcomes of interest, whether they represent project goals, measures to be collected or evaluation criteria. Not every outcome needs to be depicted or measured but a thorough analysis of outcomes for various stakeholders, including attention to proximal and distal as well as desirable and undesirable outcomes, can be useful for planning or evaluation.

In light of our human-centred systems approach based on human factors and ergonomics, it is important to consider outcomes for various stakeholders and to achieve an optimal balance of outcomes across stakeholders, such as patients, informal caregivers, clinicians and healthcare organisations. For instance, a project aimed at improving an infection prevention practice should achieve improvement in patient safety (eg, reduction of hospital-acquired infections) while avoiding additional stress and negative outcomes for physicians and nurses (eg, due to additional steps or tasks and increasing burden). Therefore, we recommend that outcomes be balanced across all key stakeholders relevant for the particular project or study. Outcomes can also be ranked or rated on priority, likelihood or other dimensions and their measures specified. A template outcomes matrix is provided in the online supplemental file.

**Box 4 Outcomes matrix**

- **SEIPS components addressed:** the outcomes component.
- **Primary uses:** to proactively or reactively identify the relevant outcomes to consider, especially when needing to comprehensively document multiple types of outcomes and their measures in an organised manner.

SEIPS, Systems Engineering Initiative for Patient Safety.

**Box 5 Journey map**

- **SEIPS components addressed:** the process component, often simultaneously with work system and outcomes components.
- **Primary uses:** to depict a process over time and how work system conditions and outcomes change during the course of the process, often used to identify problems or patterns that will need to be addressed when modifying or designing a process or system.

SEIPS, Systems Engineering Initiative for Patient Safety.
Narrative review

**Tool #5: journey map**
The journey map (box 5) or process map is a tool to explain one or more work processes while simultaneously depicting other relevant factors or conditions over time. Figure 3 has examples of simplified journey maps: one for a patient experiencing a change in their medications (figure 3A) and one for bedside rounding in a paediatric hospital (figure 3B). There are many tools for depicting process or workflow, with great variation in what is presented and how this is done. For example, some process maps contain merely the steps in a process or a list of activities organised by their goals and subgoals. A journey map is a popular variety of process map very well aligned with SEIPS concepts. The journey map can be used as a tool to represent how people interact dynamically with other people, tasks, tools and environments over time. Journey maps can depict touchpoints in the process where interactions occur, feelings elicited by the interactions, barriers or ‘pain points’ that affect the journey, alternative paths or variations and changing

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**a. Journey map of Ms. Nguyen’s medication journey (adapted from Holden & Abebe, 2021)**

```
<table>
<thead>
<tr>
<th>Actions</th>
<th>Feelings / thoughts</th>
<th>Environment</th>
<th>Workload/burden</th>
</tr>
</thead>
<tbody>
<tr>
<td>• Taking over-the-counter OTC medication for pain</td>
<td>• Content</td>
<td>• Home</td>
<td>• High</td>
</tr>
<tr>
<td>• Taking prescription medications for sleep</td>
<td>• Concerned</td>
<td>• Primary care clinic</td>
<td>• Low</td>
</tr>
<tr>
<td>• Doctor de-prescribes sleep medication</td>
<td>• Confused</td>
<td>• Community retail pharmacy</td>
<td></td>
</tr>
<tr>
<td>• Nurse recommends OTC alternative</td>
<td>• Confident</td>
<td>• Community pool</td>
<td></td>
</tr>
<tr>
<td>• Reading online news articles sent by daughter-in-law</td>
<td></td>
<td>• Online program</td>
<td></td>
</tr>
<tr>
<td>• Shopping for OTCs</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Stopping OTCs</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Non-medication treatment to treat root causes of insomnia</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Maintain exercise routine</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Manage out-of-pocket costs</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>• Deal with symptoms</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
```

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**b. Journey/process of bedside rounding in a pediatric hospital (adapted from Xie et al., 2015)**

```
<table>
<thead>
<tr>
<th>Who</th>
<th>Tasks of family</th>
<th>Tasks of healthcare team</th>
<th>Physical environment</th>
</tr>
</thead>
<tbody>
<tr>
<td>• Patient &amp; family</td>
<td>• Exchange information</td>
<td>• Explain family-centered round process to family</td>
<td>• Before the patient arrives on the nursing or medical unit (e.g. ED)</td>
</tr>
<tr>
<td>• Attending physician, senior resident, intern, nurse, unit clerk</td>
<td>• Build relationships</td>
<td></td>
<td>• Hallway</td>
</tr>
<tr>
<td>• Senior resident, intern, medical student, nurse, unit clerk</td>
<td>• Make decisions</td>
<td></td>
<td>• Patient room</td>
</tr>
<tr>
<td>• Senior resident, intern, medical student</td>
<td>• Exchange information</td>
<td></td>
<td>• Resident workroom</td>
</tr>
<tr>
<td>• Attending physician, senior resident, intern, medical student, nurse, pharmacist, case manager, social worker</td>
<td>• Build relationships</td>
<td></td>
<td>• Hallway</td>
</tr>
<tr>
<td>• Attending physician, senior resident, intern, medical student, nurse, pharmacist, case manager, social worker</td>
<td>• Make decisions</td>
<td></td>
<td>• Patient room</td>
</tr>
</tbody>
</table>

EHR = Electronic health record; ED = emergency department; OTC = over-the-counter

**Figure 3** Example journey maps.
conditions or relationships (eg, demands vs capacity). By leveraging colour, imagery, spatial relationships and other visualisation techniques, journey maps often convey multidimensional information in a salient, usable and memorable way.45

Tool #6: interactions diagram

This tool (box 6)—also called the configural diagram3 13 29 46—depicts how work system factors interact. Showing these interactions helps explain ‘why’ something happened or is happening, from a whole-systems perspective. Interactions diagrams are not meant to be fully inclusive; they are better suited to show only the most relevant or consequential factors and interactions. Figure 4 applies the interactions diagram to show how multiple factors combine and affect or mitigate each other to shape nutrition for hypertensive patients living in food deserts. Even in the face of seemingly uncontrollable factors (eg, where patients dwell), the system can result in good performance, depending on the interactions of all relevant system factors (eg, programmes to screen for and address food insecurity). Similar diagrams could be drawn to describe whole-system interactions associated with episodic or long-term outcomes at different levels of analysis, for example, a single patient’s exercise behaviour, staff burnout in a hospital unit or quality outcomes across the state’s primary care clinics.

Another use of interactions diagrams is comparing the contributing system factors between:

► Settings: for example, hospitals, units, regions, clinics differing in size.
► Populations: for example, by age, condition, race/ethnicity.
► Teams: for example, interprofessional versus not, Red Team versus Blue Team.
► Processes: for example, medication ordering versus dispensing versus administration.
► Outcomes: for example, high versus low performance, harm versus no harm.
► Time: for example, years, seasons, pre-post an intervention.
► Systems or approaches: for example, Design 1 versus Design 2, Approach A versus B.

Figure 4 Example interactions diagram.
Tool #7: systems story
Storytelling is a tool pervading time and culture. Stories are compelling and easy to understand, remember, reshare and repurpose, yet convey much information and complexity.47 The systems story tool (box 7) is a story frame (or logic model) about how things happen in systems according to SEIPS: how the system’s design produces changes in processes, thus resulting in different outcomes. This tool is often used to frame a persuasive or memorable argument about how work systems, processes and outcomes are related. An example systems story contrasts hospital systems’ responses to the COVID-19 crisis.48 49

- **Militaristic mindset:** the system’s blame culture and mistrust of frontline clinicians produced top-down, centralised decision-making processes, causing outcomes of stress and less creative solutions.

- **Agile mindset:** the system’s agile culture and trust in frontline clinicians empowered local teams to employ innovative, experiment-based processes, producing outcomes of time savings and innovative solutions.

Once the systems story is framed, telling the story is also important; one should take advantage of powerful storytelling formulas such as comparing opposites (eg, heroes and villains, the tale of two cities), use of repetition and parallel structure, the problem-resolution story device or triumphs of the underdog.

CONCLUSION
SEIPS 101 and the seven simple SEIPS tools intend to make SEIPS more usable and useful, especially for practitioners and others who may be less acquainted with SEIPS or its uses. The tools are based on our and our colleagues’ experiences but require validation and evaluations of ease of use and usefulness. Such evaluation might assess the extent to which the models and tools allow users to accomplish their tasks effectively, efficiently and satisfactorily, per the standard international definition of usability. Following usability engineering practice, the model’s and tools’ usability can be assessed by expert rating, user self-report and assessing performance during actual use.50

Over time, we anticipate consumers of SEIPS 101 and its tools will gain expertise with them, consult the broader literature on SEIPS and related work system models and approaches, report their experiences and adaptations of the tools and partner with other systems thinkers including formally trained human-centred systems engineers to improve efficiency and effectiveness. Ideally, future work will produce additional SEIPS tools and off-the-shelf methods, along with simplifications and tools derived from other theoretical frameworks, for easier and more useful practical application in quality, safety and health.

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ORCID iD
Richard J Holden http://orcid.org/0000-0002-3603-6158

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Online supplement

Appendix A. Drawing SEIPS 101.

Although it may seem trivial, drawing SEIPS 101 serves an important purpose. This visual artifact reminds us, for example, to: (1) put the person in the middle; (2) be aware of multiple factors in the work system; and (3) understand the interplay of systems, process, and outcomes. Drawing SEIPS is also a tool to communicate the above ideas to others—e.g., students, funders, or bosses—and instill in them a human-centered systems-oriented imagination. (SEIPS: Systems Engineering Initiative for Patient Safety.)
Appendix B. SEIPS Tools templates.

Note: To use the templates, fill in the empty gray cells, resizing them to fit their contents. For Tasks, Tools, and Tasks X Tools Matrices, specify the relevant Tasks and Tools (italicized) and add rows and columns as needed.

**PETT Scan Template**

<table>
<thead>
<tr>
<th>✓ Factor</th>
<th>Definition</th>
<th>Barriers</th>
<th>Facilitators</th>
</tr>
</thead>
<tbody>
<tr>
<td>□ People</td>
<td>Individuals or groups of people and their physical (e.g., physical strength or reach), cognitive (e.g., knowledge), and psychosocial (e.g., motivation) characteristics</td>
<td></td>
<td></td>
</tr>
<tr>
<td>-Patients</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>-Healthcare</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>professionals</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>-Others</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>□ Environments</td>
<td>Settings of activity internal to the unit of analysis or the surrounding external context, and the characteristics and influences of these environments</td>
<td></td>
<td></td>
</tr>
<tr>
<td>-Physical</td>
<td></td>
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<td></td>
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<tr>
<td>-Socio-</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>organizational</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>-External</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>□ Tools</td>
<td>Objects of varying technical advancement used to transform an input into an output and the characteristics of these tools, technologies, devices, or artifacts (e.g., usability)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>□ Tasks</td>
<td>Specific activities assigned or performed within a broader work process and the sequence and characteristics (e.g., complexity, difficulty) of those tasks</td>
<td></td>
<td></td>
</tr>
<tr>
<td>□ Interactions</td>
<td>Factor-to-factor combinations and ways factors interact, e.g., how well a tool fits a task or how the social environment affects a person’s behavior</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### Tasks Matrix Template

<table>
<thead>
<tr>
<th>Who performs</th>
<th>Goal(s) of task</th>
<th>Frequency</th>
<th>How performed</th>
<th>When performed</th>
<th>Notes (or other dimensions)</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Task 1</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Subtask 1a</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
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</tr>
<tr>
<td><strong>Task 2</strong></td>
<td></td>
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<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>...</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### Tools Matrix Template

<table>
<thead>
<tr>
<th>Users</th>
<th>Purpose of use</th>
<th>Frequency of use</th>
<th>Ease of access</th>
<th>Usability</th>
<th>Notes (or other dimensions)</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Tool 1</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Tool 2</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>...</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### Tasks X Tools Matrix Template

<table>
<thead>
<tr>
<th>Task 1</th>
<th>Task 2</th>
<th>Task 3</th>
<th>Task 4</th>
<th>...</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Tool 1</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Tool 2</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>...</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
**Outcomes Matrix Template**

<table>
<thead>
<tr>
<th></th>
<th>(a) Outcomes for:</th>
<th>(b) Notes and ratings</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Patients/ Families</td>
<td>Healthcare Professionals</td>
</tr>
<tr>
<td>Proximal</td>
<td>Desirable</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Distal</td>
<td>Desirable</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(Apply notes/ratings to each of the 12 gray cells in section (a))
Appendix C. SEIPS FAQ (April, 2021)

Over the years, we have fielded many practical questions about the Systems Engineering Initiative for Patient Safety (SEIPS) and the associated models. Below are the simplest answers to the most frequently asked questions (FAQ).

**Q: Which version should I use?**

A: The versions are similar, but each represent an advance or refocusing. For example, SEIPS 2.0 focuses on patient and family engagement, whereas SEIPS 3.0 emphasizes the concept of journeys. One cannot go wrong using the latest version among these. SEIPS 101 is distinct in seeking to simplify and distill the primary message of all the SEIPS Models and is therefore recommended for beginners, quick-and-dirty use, and early-stage efforts.

**Q: What expertise do I need to get started using SEIPS?**

A: Little is needed to get started beyond a commitment to systems thinking, i.e., Systems-Processes-Outcomes (with interactions and feedback loops between them), where systems are defined as dynamic interactions of multiple components that should be designed to support the people at their center. Expertise can be gained through education, hands-on training, and personal experience, or acquired by partnering with experts in human factors engineering, user-centered design, and other systems-oriented, human-centered disciplines. However, SEIPS 101 and the Seven Simple SEIPS Tools are explicitly meant for broad use by anyone, for various purposes.

**Q: How do I pronounce SEIPS?**
A: Each individual is free to pronounce SEIPS as they like, to abbreviate SEIPS or spell it out, and to refer to the “SEIPS Model” or just “SEIPS.” (For the curious, we pronounce it “seeps.”) In the SEIPS acronym, the most meaningful letters are the “SE,” which stand for “systems engineering.” Although the “PS” refers to our initial focus on patient safety, the model is more broadly applicable. We will at times refer to the model as “The Work Systems Model” or “Sociotechnical Systems Model,” to be more descriptive. We also offer this remedy for the common misspelling “SIEPS,” which transposes the two vowels: remember that the “E” stands for “Engineering” and “Engineering should come first!”

Q: What is the cost of using the SEIPS 101 Model and the seven simple SEIPS Tools?

A: There are no usage costs or other requirements, apart from attributing the original creators, by custom. Individuals may redraw or modify the model and use it in their own materials, ideally retaining its essential elements. The SEIPS 101 Model is registered on creative commons to be licensed by attribution, or simply put: “distribute, remix, adapt, and build upon [the model], even commercially,” as long as you cite it. Even more simply: do with it what you want, just do not claim all the credit. Our permission is not needed to use SEIPS, but we welcome hearing from its users.

Q: Why are things missing from SEIPS 101?

A: We realized there are trade-offs between completeness and simplicity; we favored the latter. Thus, although SEIPS 101 retains many essential aspects of the SEIPS family of models, it complements but does not replace its more comprehensive relatives.

Q: Are there step-by-step instructions for using SEIPS 101?
A: To use the SEIPS 101 Model, apart from drawing or invoking it, we recommend using the Seven Simple SEIPS Tools (that is, after all, their purpose). We are currently developing further instructions and associated training opportunities for applying the tools, including both instructor-facilitated and do-it-yourself versions. Until then, prior publications on SEIPS and the authors of these publications are the best sources of assistance.

**Q: Where did SEIPS originate?**

A: SEIPS was originally an initiative of the University of Wisconsin-Madison, more particularly the Center for Quality and Productivity Improvement. The SEIPS Model combines the work system “balance model” of University of Wisconsin-Madison’s Pascale Carayon and Michael J. Smith with Donabedian’s Structure-Process-Outcome model for assessing healthcare quality. SEIPS shares many theoretical underpinnings with general systems, open systems, and sociotechnical systems theories, which have produced similar systems models applicable beyond health and healthcare. Although SEIPS was first developed and used in the healthcare domain, its broader theoretical basis makes it applicable to other sociotechnical systems where effort is expended in pursuit of meaningful goals.

**Q: For what purposes is SEIPS used?**

A: Our reviews of published literature reveal that most use it to structure data collection and analyze those data to describe systems phenomena, often in the context of research. However, SEIPS can be and has been used more broadly to plan and evaluate interventions, guide implementation of new initiatives, organize education or training programs, inform policies, and advance new theories and methods. There are many uses of the SEIPS Model and
the introduction of formal SEIPS Tools should support additional uses beyond descriptive research.